You probably shouldn't use Kubernetes

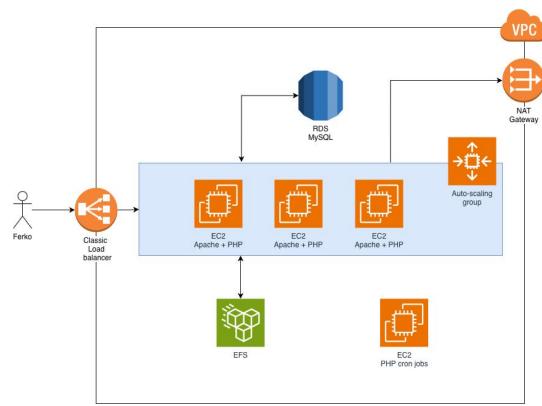
AWS Serverless Architecture





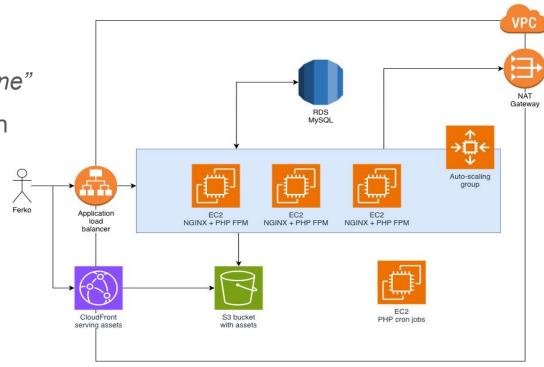
PHP web development ~2014

- no Docker
- Symfony PHP framework
- Amazon Linux
- manual patches
- ssh + git deployment
- scaling ~10-20 minutes



Dockerization ~2016

- still PHP
- easier maintenance
- no more "Works on my machine"
- docker-compose abstraction
- bash wrapper abstraction
- developers had no clue
- still managing servers
- scaling ~10-20 minutes



Intermezzo

- we hated JavaScript

we've created AjaxCom (similar to HTMX)

- we loved PHP

(Symfony framework, OOP, hexagonal, DDD, clean code, PSR)

Pressure from the client to use **React** ~ JavaScript

Fork on the road ~2018

- AWS Elastic Container Service (ECS) ~2014
- Kubernetes ~2014
- AWS Lambda ~2014

- React ~2013
- AjaxCom ~2014 **⇔**

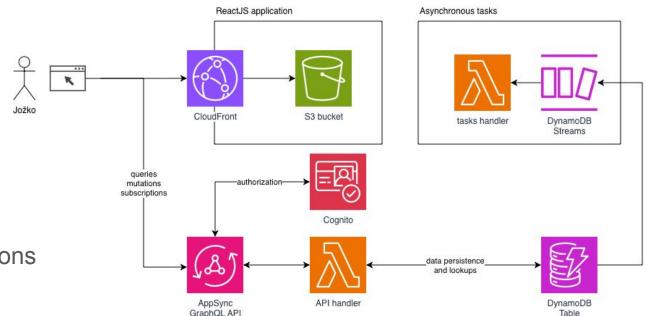


We choose Serverless

- JavaScript TypeScript on frontend and backend
- No more frameworks
- Everything fit within one function
 (not 10s of files for simple feature PSR)
- Serverless Framework ~2015
- AWS Cloud Development Kit (CDK) GA ~2019

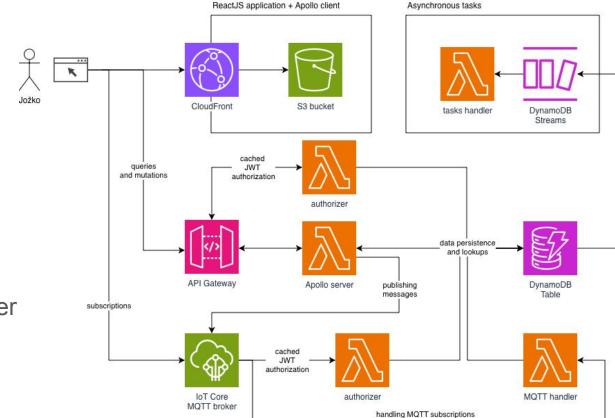


Our first take on Serverless ~2018



- NodeJS lambda
- single table design
- AppSync subscriptions

Final architecture of auction system ~2018



- Apollo GraphQL
- AWS IoT Core MQTT
- custom JWT authorizer

Serverless on AWS after ~7 years

Compute

- Lambda
- Fargate

Storage

- S3
- EFS
- DynamoDB
- Aurora

Events

- SQS
- EventBridge
- SNS
- Step Functions

Distribution

- CloudFront
- API Gateway

























and others...

Key takeaways

- Every tool has its purpose
- You are shipping software not tools
- Don't fight the inevitable
- Simple things are hard
- Kubernetes is not always the answer
- Serverless is not always the answer
- Learn about your options
- Let someone else manage your "cluster"



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Go build something!